

3D ANIMATION CAMPS *for Teens*



4-Week 3D Animation 37
3-Week 3D Animation 38
12-Weekend 3D Animation 39



TEENS CAMP

4-WEEK 3D ANIMATION

From "Jurassic World" to "Finding Dory," 3D animation is more popular than ever. Feature-length CGI cartoons are breaking box office records, and the future is full of possibilities. Our 4-Week 3D Animation Camp for teens allows aspiring animators to jump into an exciting field as they write, animate, direct, and edit their own computer-animated short films.

Campers receive a fantastic introduction to the field and practice of 3D animation, from working with the industry-standard, Oscar-winning Maya software to developing their storytelling craft through classes in acting, directing, storyboarding, and screenwriting. Expert instructors teach professional principles in animating movement, timing, weight, and character development. Progressing through basic modeling, motion, and rendering exercises, campers create their own original short animated film. At the successful completion of camp, students receive a New York Film Academy certificate and a copy of their work.



Camp Curriculum:

- Modeling
- Motion
- Character Construction
- Color and Texture
- Rendering
- Weight and Secondary Action
- Squash and Stretch
- Rubber Hose, Full, and Limited Animation
- Character Design
- Exaggeration vs. Subtlety
- Music and SFX Composition
- Sound-Image Relationship



4-WEEK 3D ANIMATION CAMP

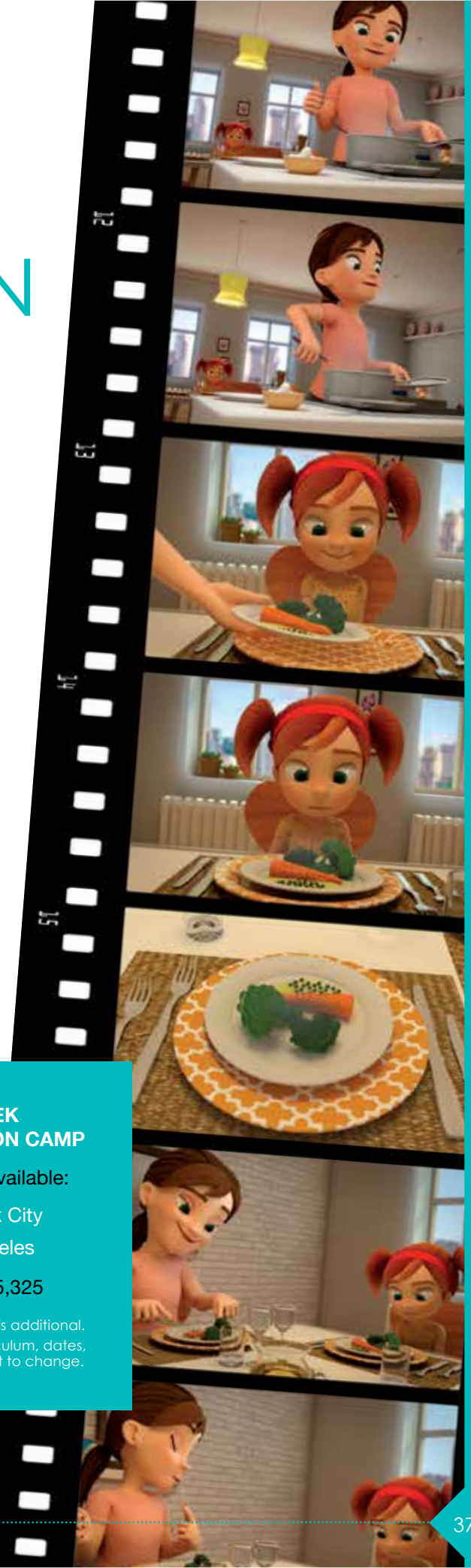
Locations Available:

New York City

Los Angeles

Tuition: \$5,325

Room and board is additional.
Please note: curriculum, dates,
and prices subject to change.



TEENS CAMP

3-WEEK 3D ANIMATION

3D animation dominates today's animation industry, and our hands-on intensive camp gives teens an excellent introduction to the tools they need to develop as animators. Campers write, direct, animate, and edit their own 3D animated short films.

Classes teach the fundamentals of animation like movement, timing, weight, and character development. Working with industry-standard software, campers enrich their craft through training in acting, directing, storyboarding, and screenwriting. Teens work in a typical animation pipeline, progressing through basic modeling, rendering, and motion exercises to create their own animated short. Campers develop their own ideas as they explore classical storytelling methods like linear story, the relationship between story and action, the power of scene composition and camera POV. Come animate your own imagination, and leave camp with a copy of your original work!

Camp Curriculum:

- Modeling Objects and Creatures
- Motion
- Character Construction
- Color and Texture
- Rendering
- Weight and Secondary Action
- Squash and Stretch
- Rubber Hose, Full, and Limited Animation
- Character Design
- Exaggeration vs. Subtlety
- Sound Effects and Music
- Sound-Image Relationship



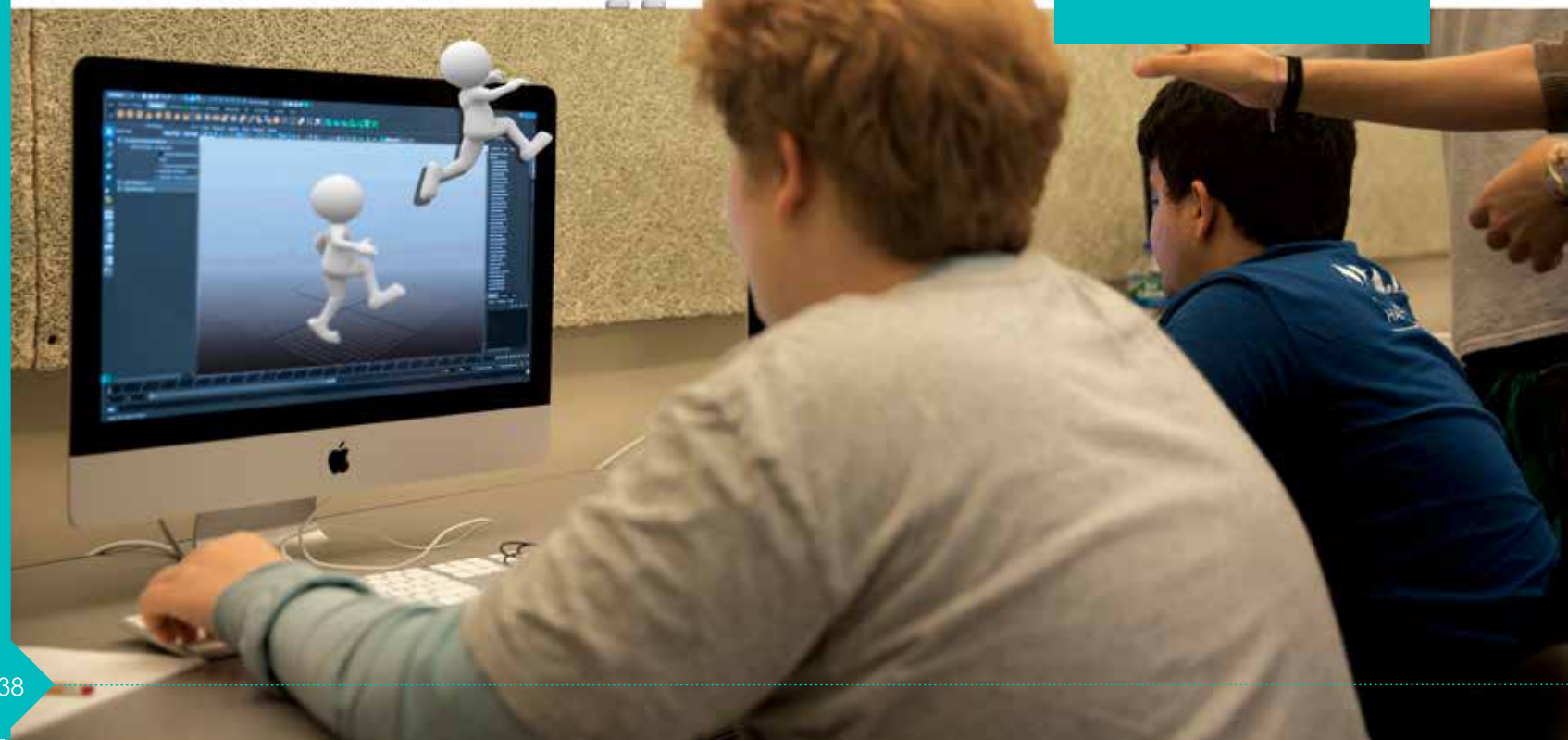
3-WEEK 3D ANIMATION CAMP

Location Available:

Harvard University

Tuition: \$4,140

Room and board is additional.
Please note: curriculum, dates,
and prices subject to change.



TEENS CAMP

12-WEEKEND 3D ANIMATION



The 12-Weekend 3D Animation Camp for teens is a creative experience like no other, offering aspiring animators the chance to learn the vital skills and tools of their craft hands-on as they write, direct, animate, and edit their own 3D animated short films.



Each four-hour class helps students design, storyboard, model, and animate a small scene of their own design, culminating in a finished short film. In each week of the program, teens explore a new topic within 3D animation to build new skills and original work. Campers are immersed in both the history and current reality of the animation industry, from watching excerpts of films to training in current professional-level software. Teens create an original 3D environment and character on Magic Voxel, continuing to develop their ideas in other programs such as the industry-standard software Maya, which has been used in every Oscar-winner for best visual effects since 1997.

At the close of camp, teens screen their films in a special showcase for friends and family.

Camp Curriculum:

- History of Animation
- Intro to 3D Design
- Storyboarding
- Intro to Maya
- Modeling and Texturing
- Texturing Part II
- Walk Cycles
- Environment Modeling
- Environment Modeling Part II
- Character Animation
- Finishing Touches and Rendering
- Final Rendering and Showcase

3D

12-WEEKEND 3D ANIMATION CAMP

Location Available:

New York City

Tuition: \$1,710

Please note: curriculum, dates,
and prices subject to change.

